

## GIVE YOUR SCHOOL A NEW TOOL press release

School is a place where young people spend most of their day. It is natural that in the modern, rapidly changing and improving world, the school must adapt and the education of schoolchildren must become as modern, interesting and relevant as possible for the youth themselves.

"Give Your School A New Tool" - the project started on April 1, 2021, and is planned to continue until March 31, 2023.

The project "Give your school a new tool!" cooperates with organizations from Bulgaria, Lithuania and Poland. The project will create an educational platform based on the "Flipped Classroom" method.

The goal of this project is to encourage teachers to involve students in the contents of the lessons by using "flipped classroom method" and other remote work methods. The "flipped classroom method" allows students to first of all get acquainted with the topic of the lesson, and to consolidate their knowledge during the lesson. This is one of the most productive, innovative and effective learning techniques.

This method and tools help students to improve their digital, creative skills and teachers to encourage engagement with distance/ mixed learning.

The project aims to create a platform for teachers and encourages them to exchange their existing knowledge with each other, to participate in training aimed at increasing their competences.

During the project, an instruction manual has already been created to diversify the work with students. This information tool is intended for teachers and is available in English, Lithuanian, Polish and Bulgarian.

Demonstration workshops were also organized for teachers to familiarize themselves with and try out the "flipped classroom" method. Descriptions and materials for these workshops are also available on the "Give your school a new tool" website.

It is expected that this project will encourage more innovative ways of teaching and learning, which will improve the results of students and make the process much more interesting.